

The VIRGO Suspensions Control System

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The VIRGO Collaboration

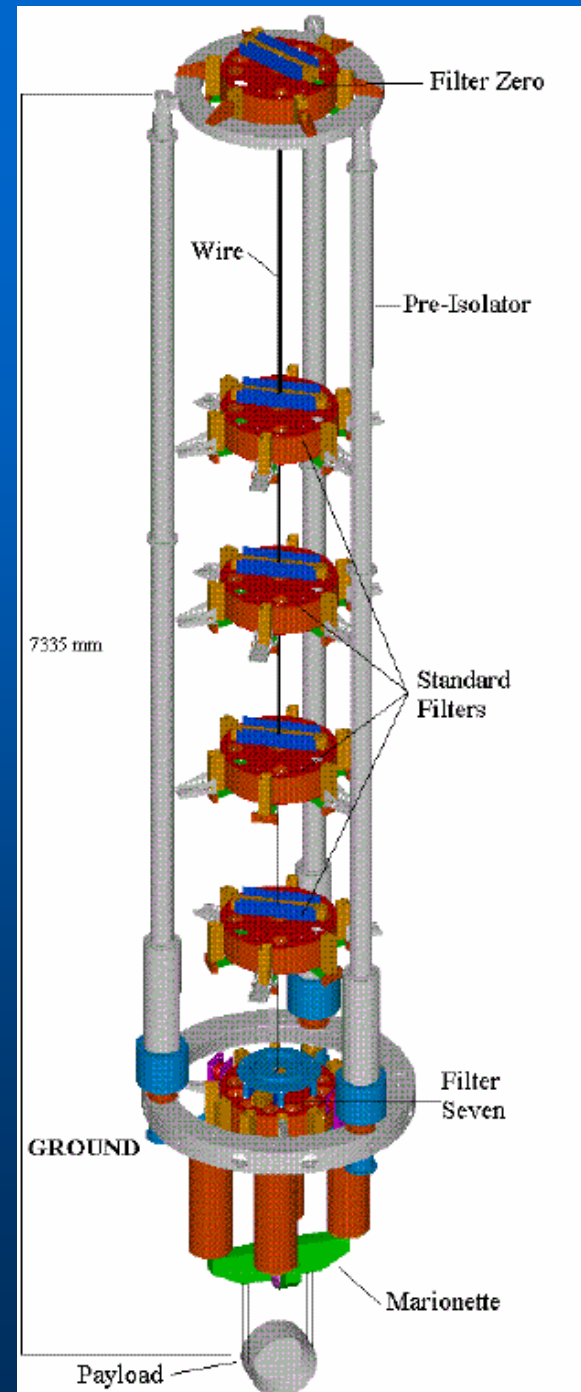


Summary

- **Superattenuator**
- **Local Controls**
 - Inertial Damping
 - Payload Control
- **Global Control**
 - Hierarchical Control
 - Lock Acquisition

Superattenuator

- **Passive seismic isolation for optical elements**
- **18 coil-magnet pair actuators distributed in 3 actuation point:**
 - Filter zero (top stage)
 - Filter #7 – Marionette
 - Recoil Mass – Mirror
- **Several sensors distributed along the whole chain:**
 - 5 accelerometers on top stage
 - 14 position sensors
 - Payload coarse local position readout via CCD camera
 - Marionette and mirrors fine local position readout via optical levers
- **Digital control system using DSP processors**



Local Controls

- **Feedback loops using measurements provided by local sensors**
 - **Top stage inertial control (Inertial Damping)**
 - Reduction of payload free motion
 - Always active
 - **Payload local control**
 - Positioning along a local reference frame
 - Damping of payload modes
 - Active only with interferometer unlocked

Global Controls

- **Feedback loops using measurements provided by photodiodes readout system**
 - Active when interferometer is locked
 - Payloads longitudinal position control (Locking)
 - Payloads angular position control (Automatic Alignment)
 - Position error signals computed by a single processing unit and distributed to suspensions using fiber optics connections

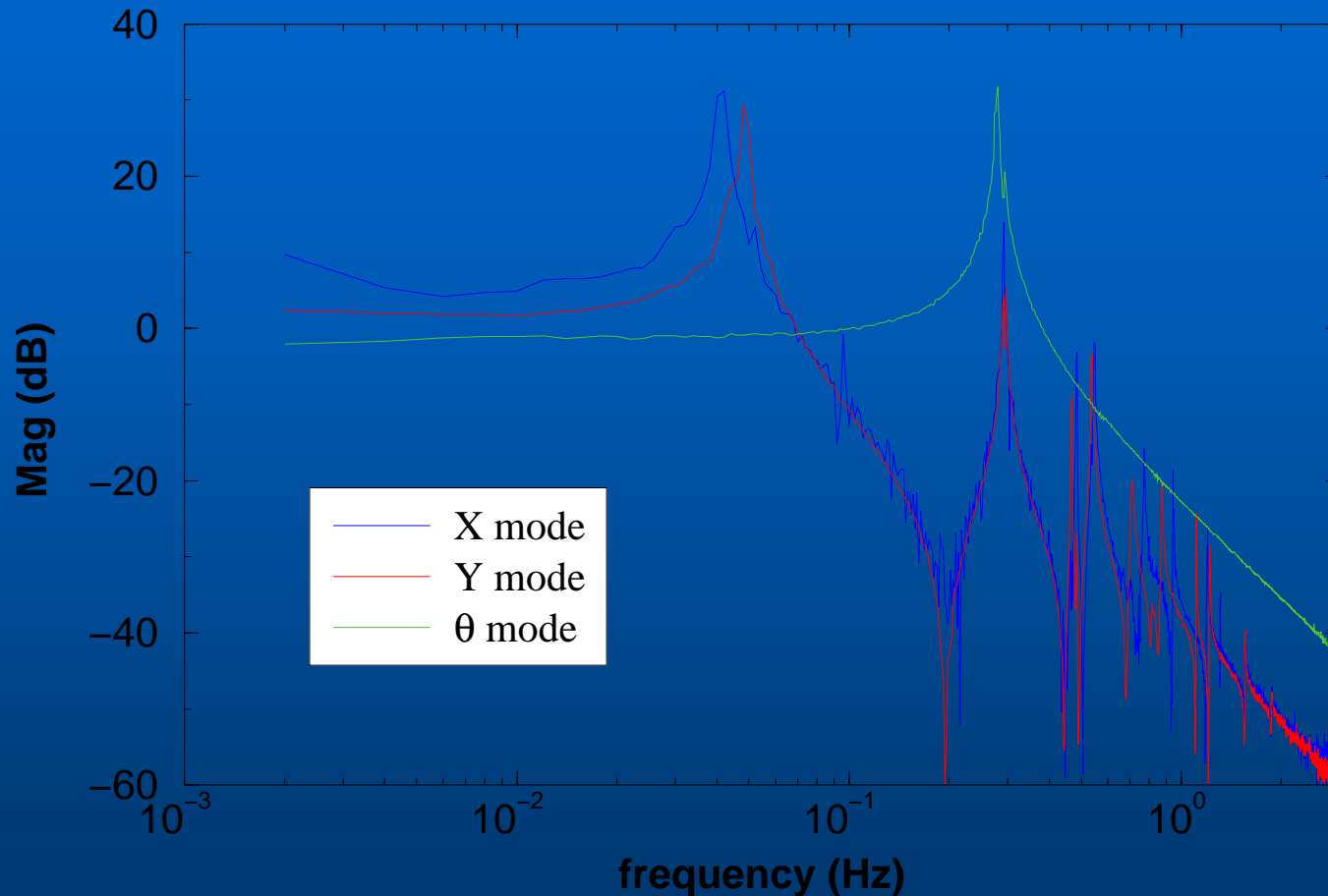
Local Controls: Inertial Damping

- **Inertial sensors (accelerometers):**
 - DC-100 Hz bandwidth
 - Equivalent displacement sensitivity: 10^{-11} m/sqrt(Hz)
- **Displacement sensors LVDT-like:**
 - Used for DC-0.1 Hz control
 - Sensitivity: 10^{-8} m/sqrt(Hz)
 - Linear range: ± 2 cm
- **Coil magnet actuators:**
 - Linear range: ± 2 cm
 - 0.5 N for 1 cm displacement
- **Loop unity gain frequency:**
 - 5 Hz
- **Sampling rate:**
 - 10 kHz

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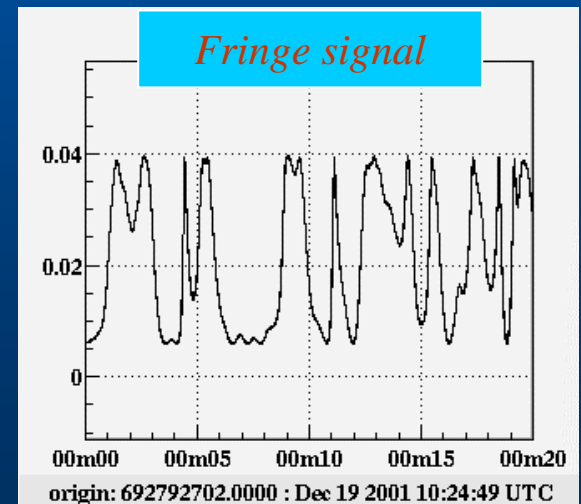
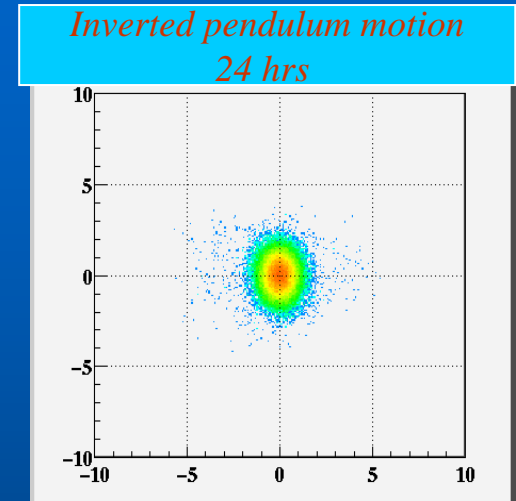
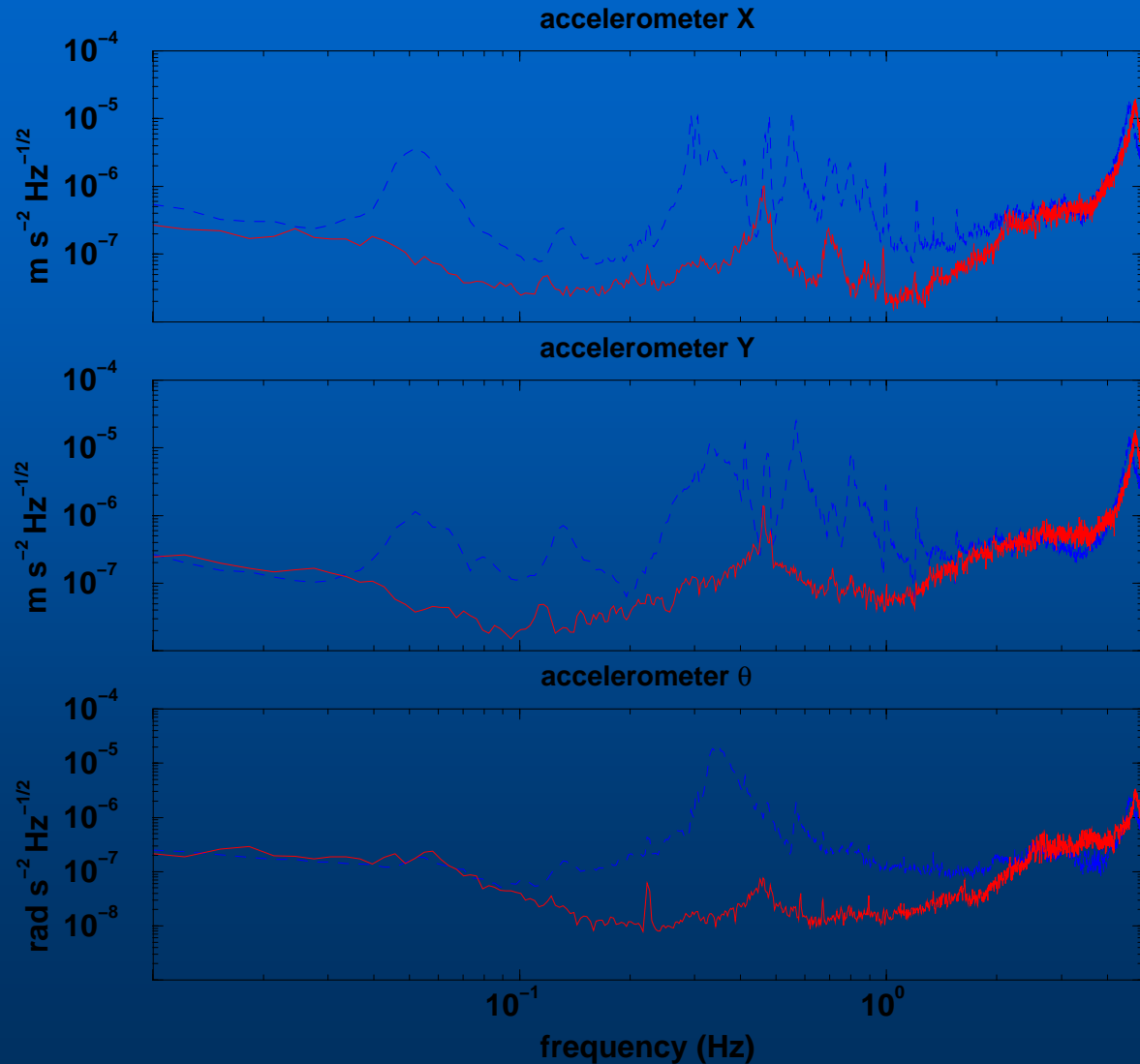
Inertial Damping (II)



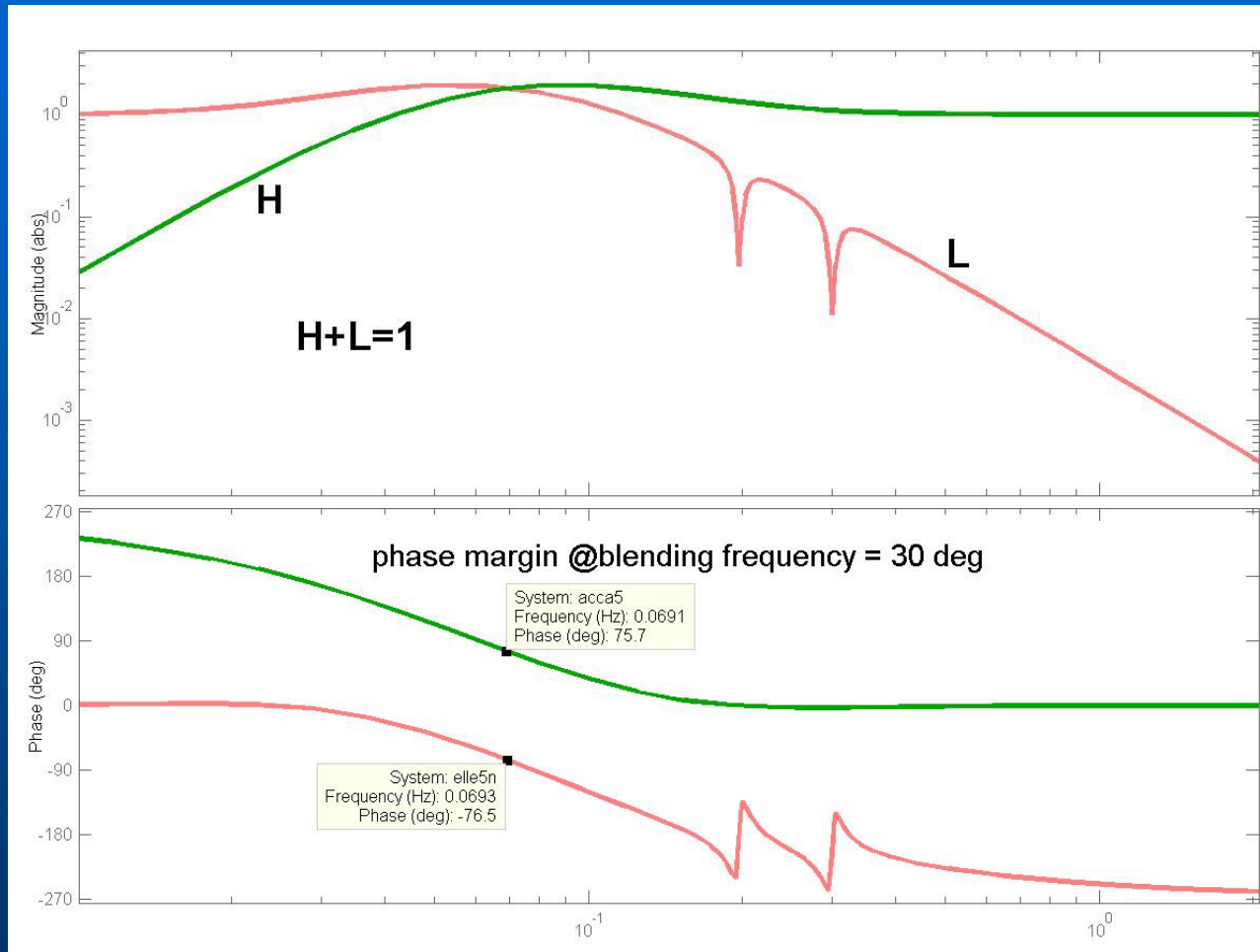
- **Complex transfer functions**
- **Diagonal dominance achieved using static sensing and driving matrices**

I.D. Performances

- 1 μm relative displacement
- 0.25 $\mu\text{m}/\text{sec}$ relative speed



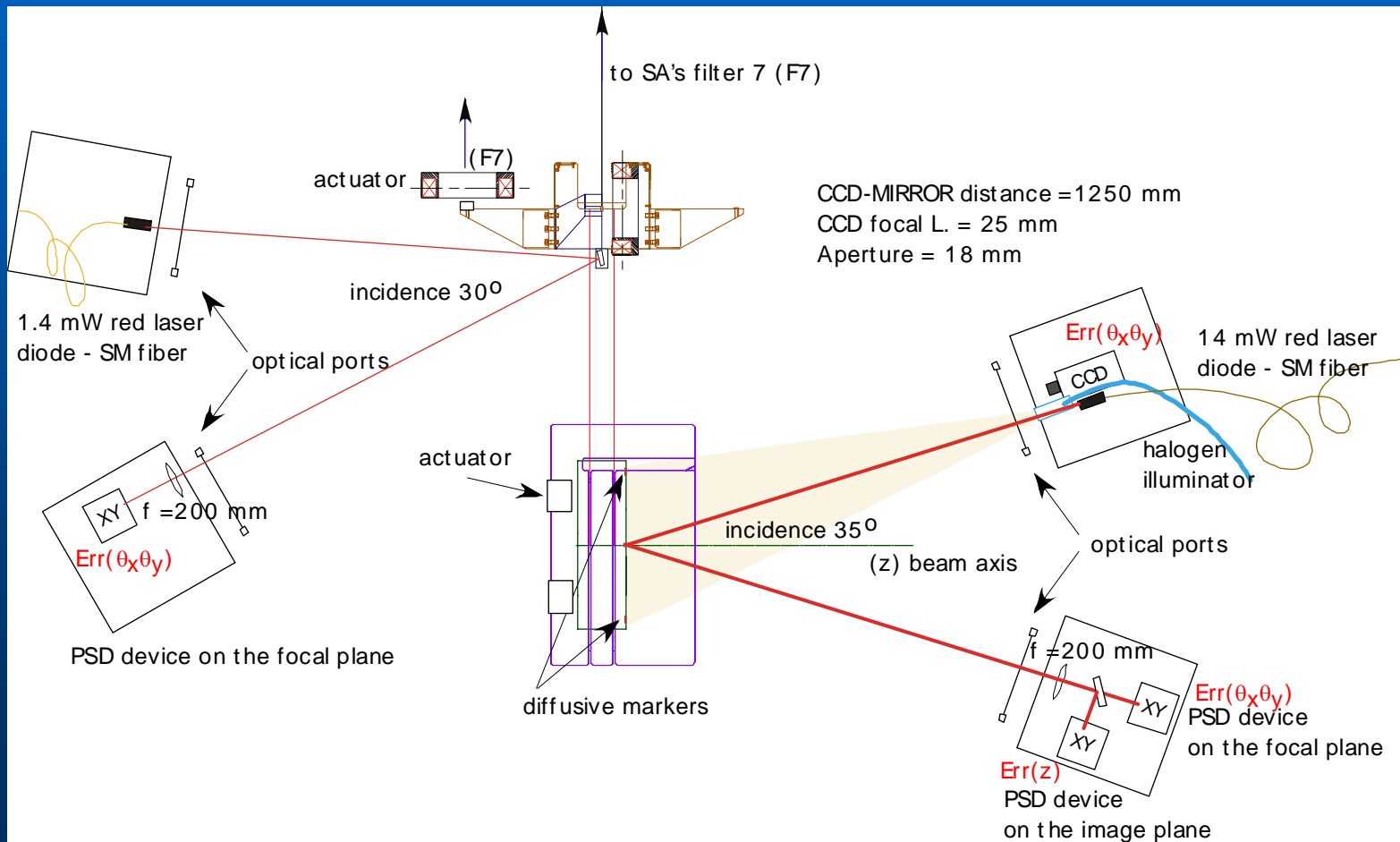
I.D. Blending Filters



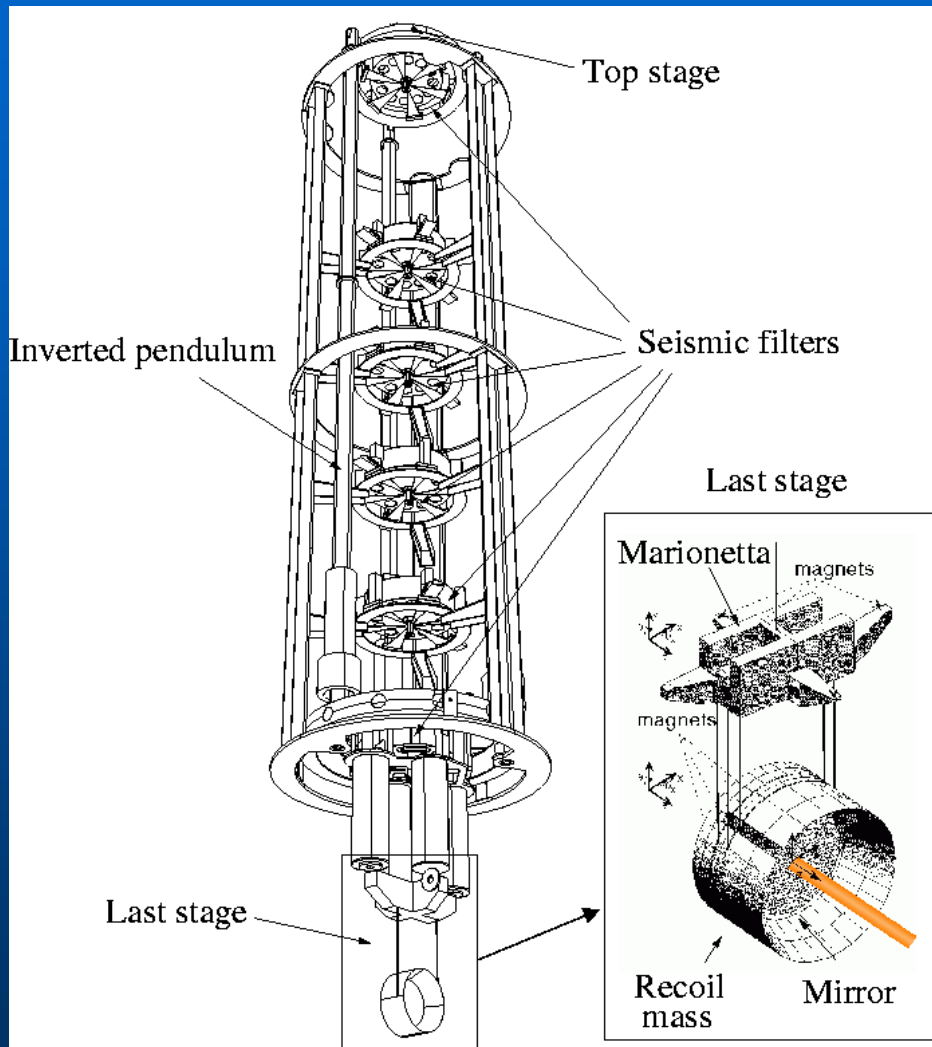
$$\frac{a}{s^2} \cdot H + l \cdot L = x - L \cdot x_0$$

Local Control: Payload

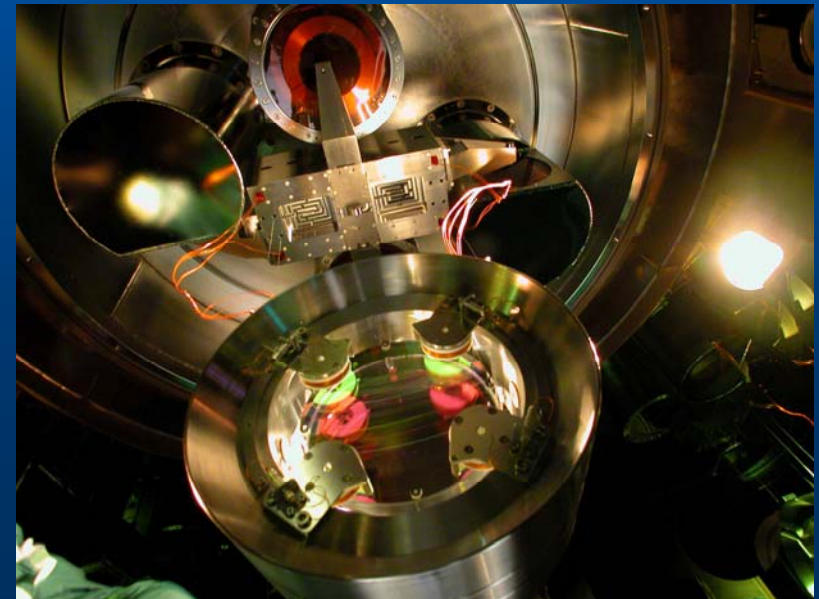
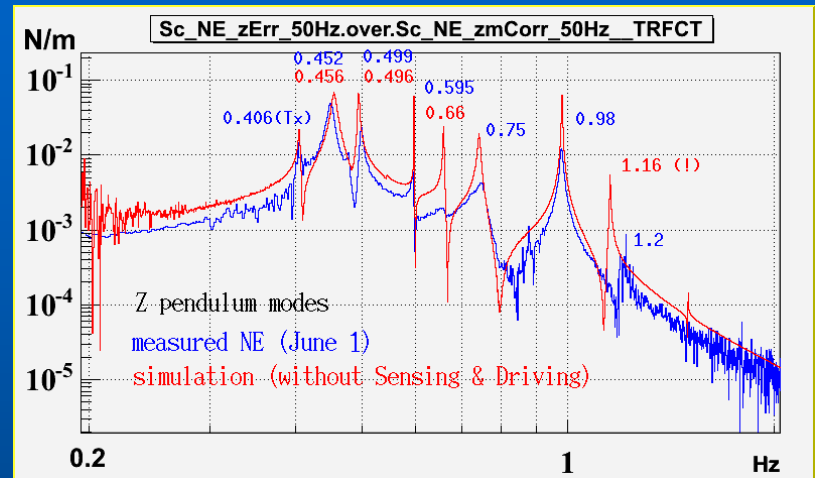
- Optical levers read both the mirror and the marionette
- Marionette position readout allows larger bandwidth control loops



Payload Local Control

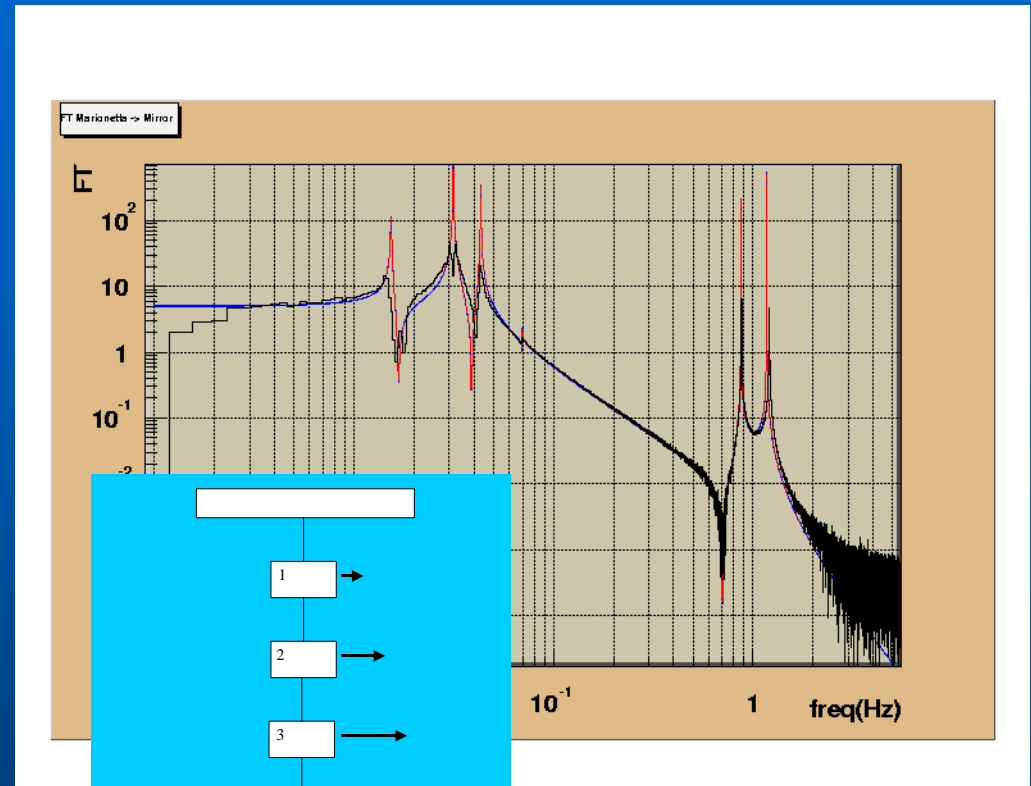


- Very complex dynamics

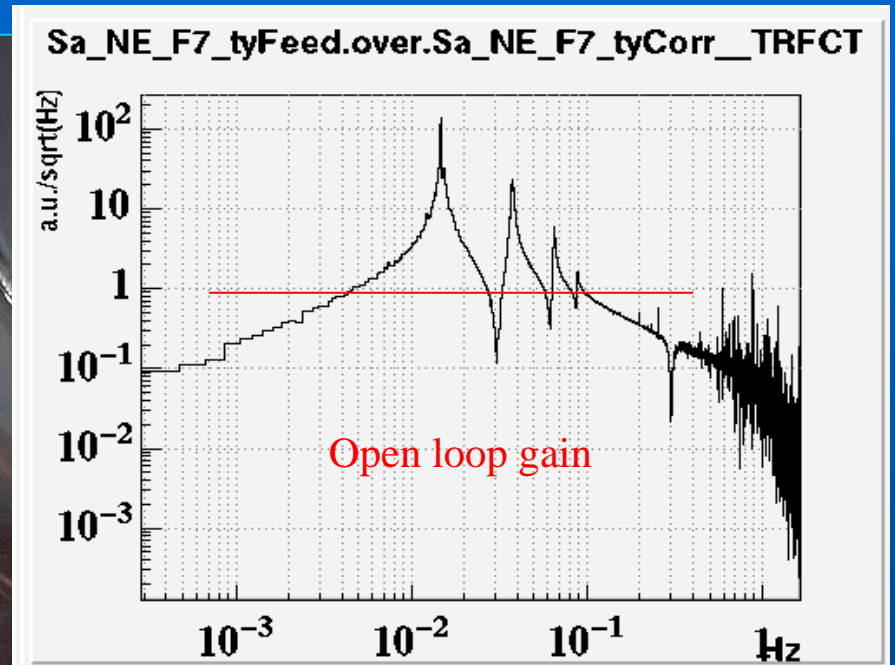
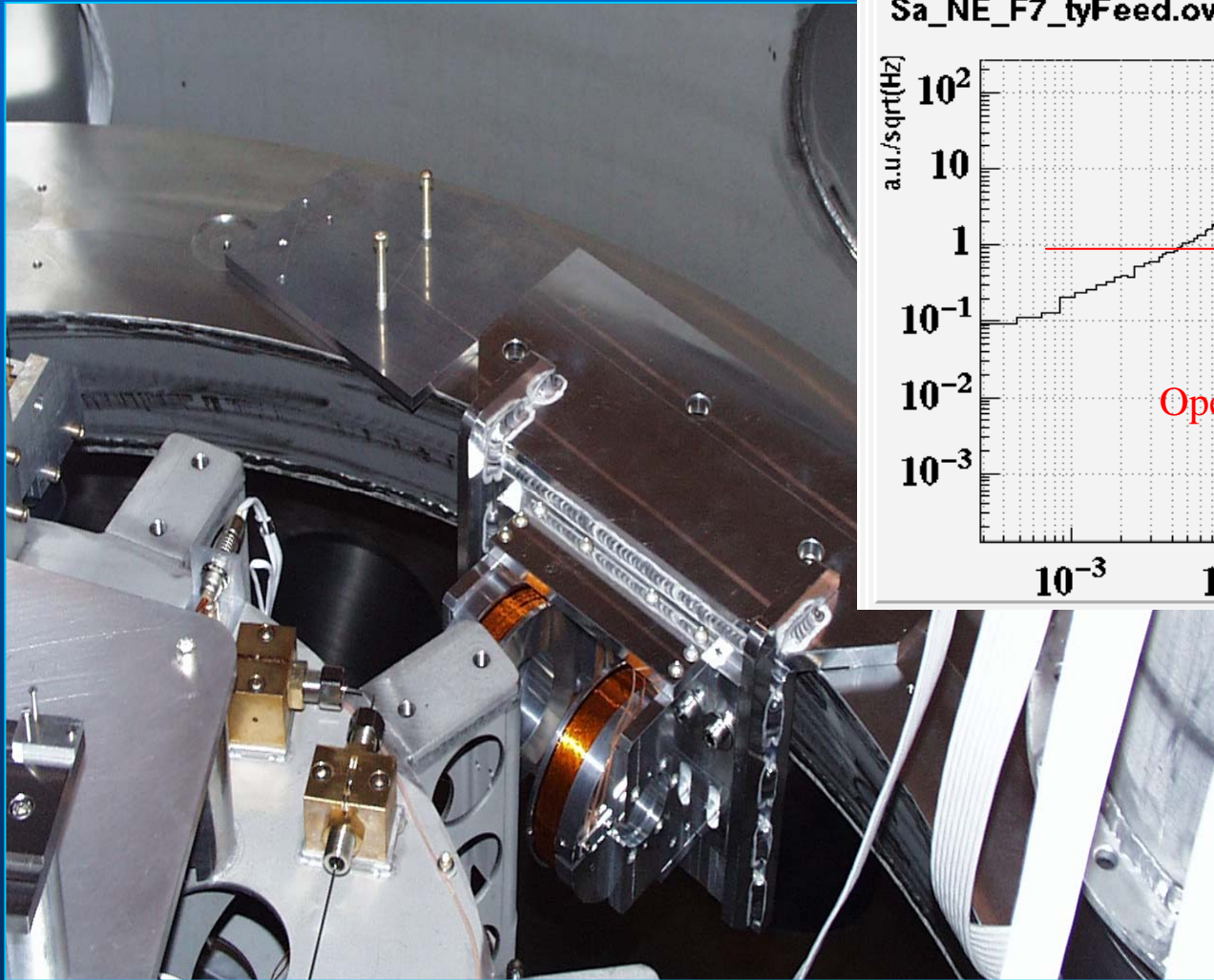


Local Controls: Filter #7

- 16 mHz “chain” mode gets excited when marionette horizontal coils are involved.
- Long decay time, large elongation.
- Impossible to damp it from top stage
- It can be damped acting on Filter #7



Filter #7 Damping



Velocity feedback

Global Control

- **Required locking accuracy:**
 $dL \approx 10^{-12}$ m
- **Tidal strain over 3 km:**
 $dL \approx 10^{-4}$ m
- **Wide dynamic range to be covered without injecting actuation noise.**
- **Hierarchical Control**
 - 3 actuation points

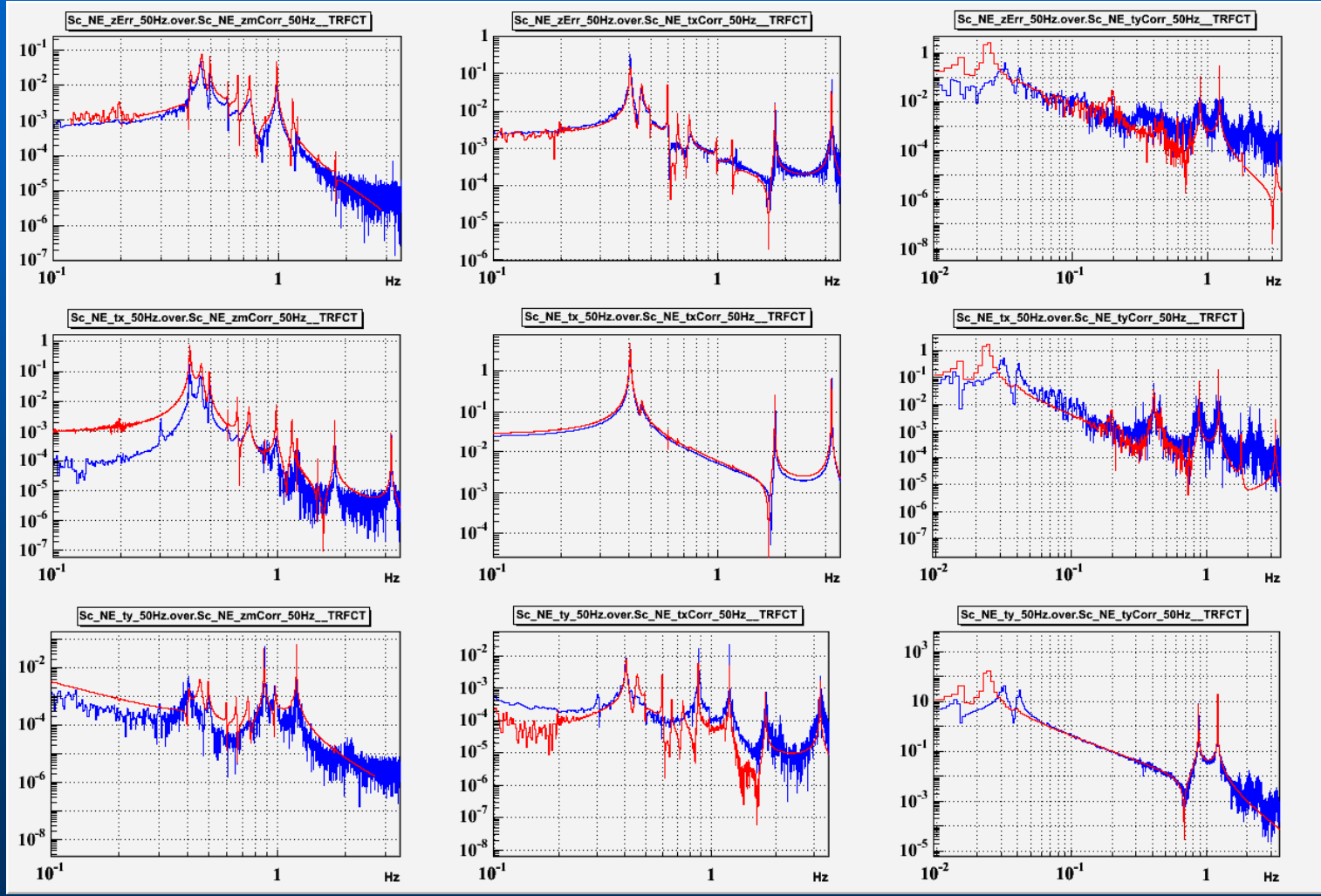
Marionette Transfer Functions

F_z

M_x

M_y

z



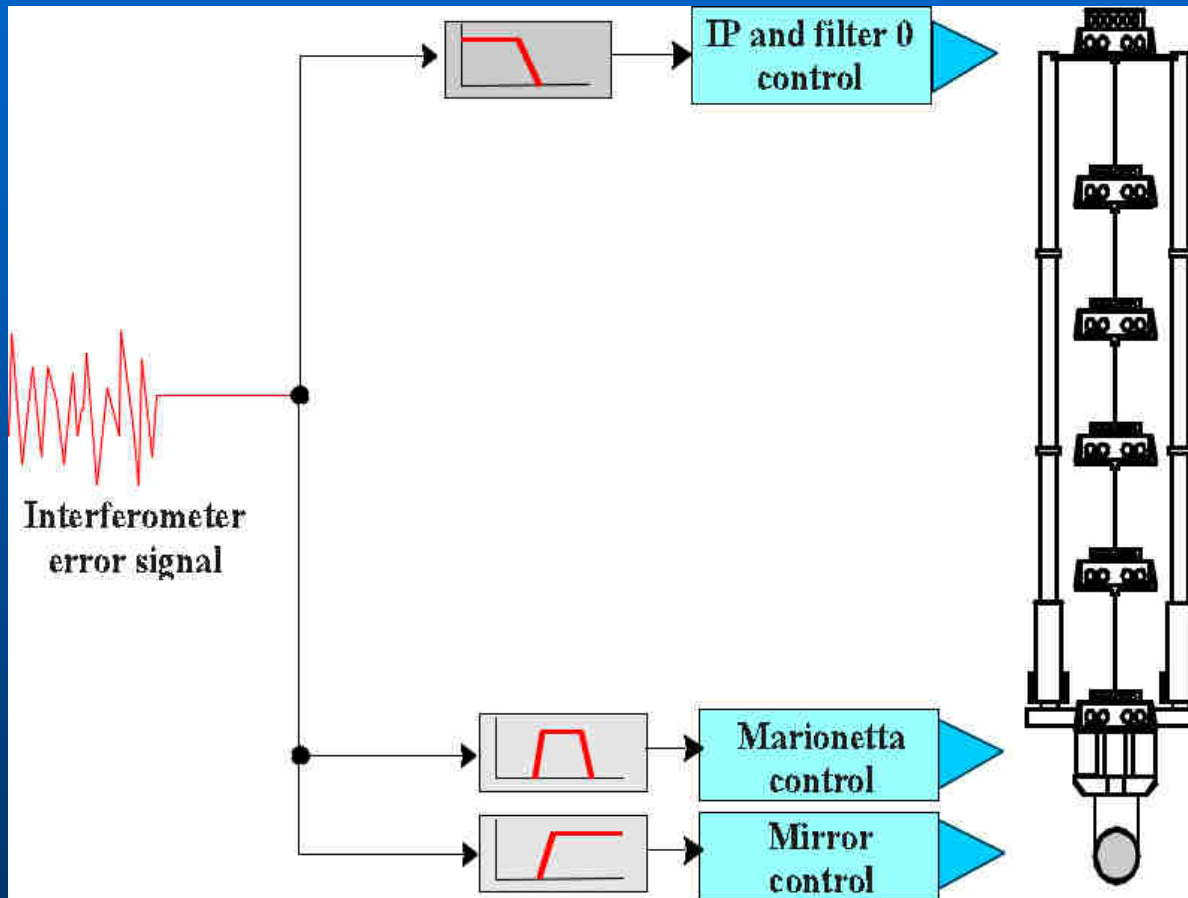
θ_x

θ_x

Lock Acquisition

- **Coil-magnet pair actuators steering VIRGO optical elements need a wide dynamical range due to the big force impulse required for acquiring the lock of VIRGO optical cavities→**
 - The DAC dynamical range (17.5 effective bits, 105 dB SNR) is not large enough.
- **Solution**
 - Use of 2 DAC channels
 - DAC #1 for lock acquisition when the large force impulse is required
 - DAC #2 for linear regime when low noise is required
 - Use of two different coil drivers for the two DAC channels
 - HighPower (up to 2A output current)
 - LowNoise (programmable max output current)

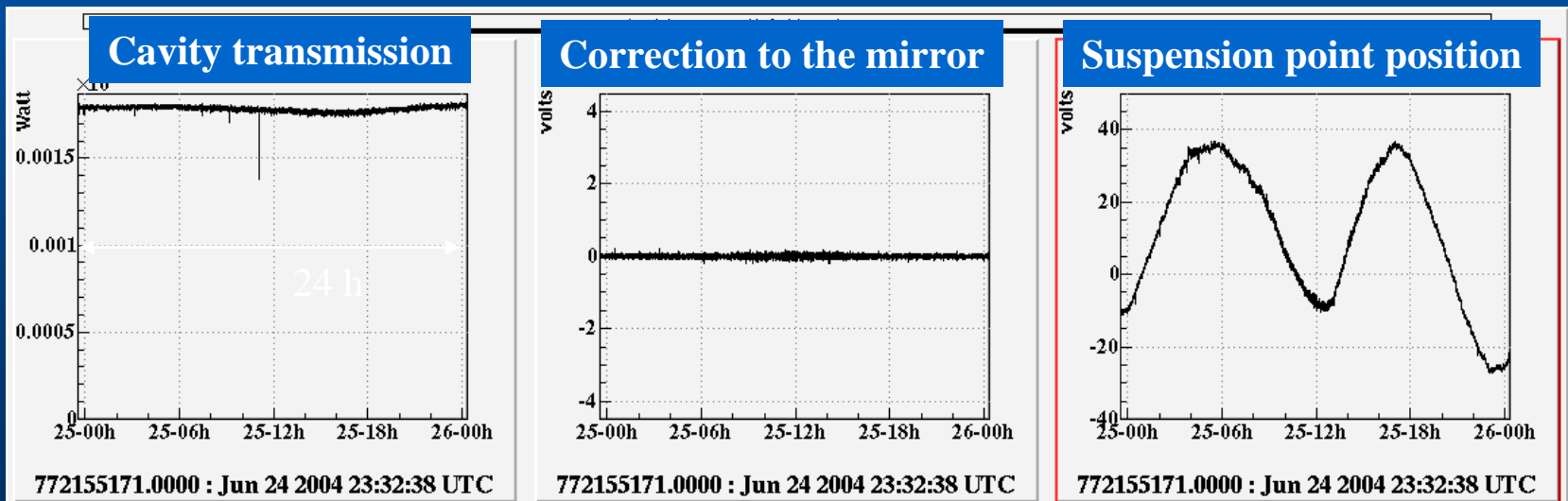
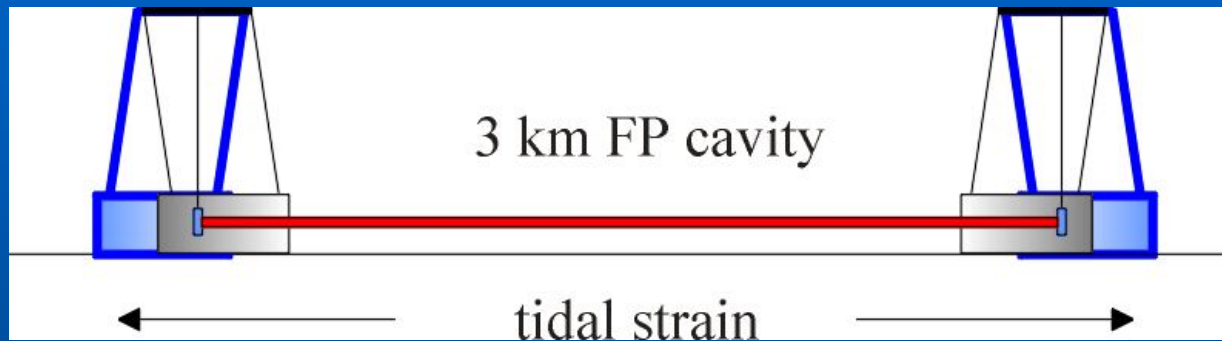
Hierarchical Control



- Tide compensation (low frequency drifts) is applied on Superattenuator top stage
- Marionetta and mirror actuation controls payload normal modes

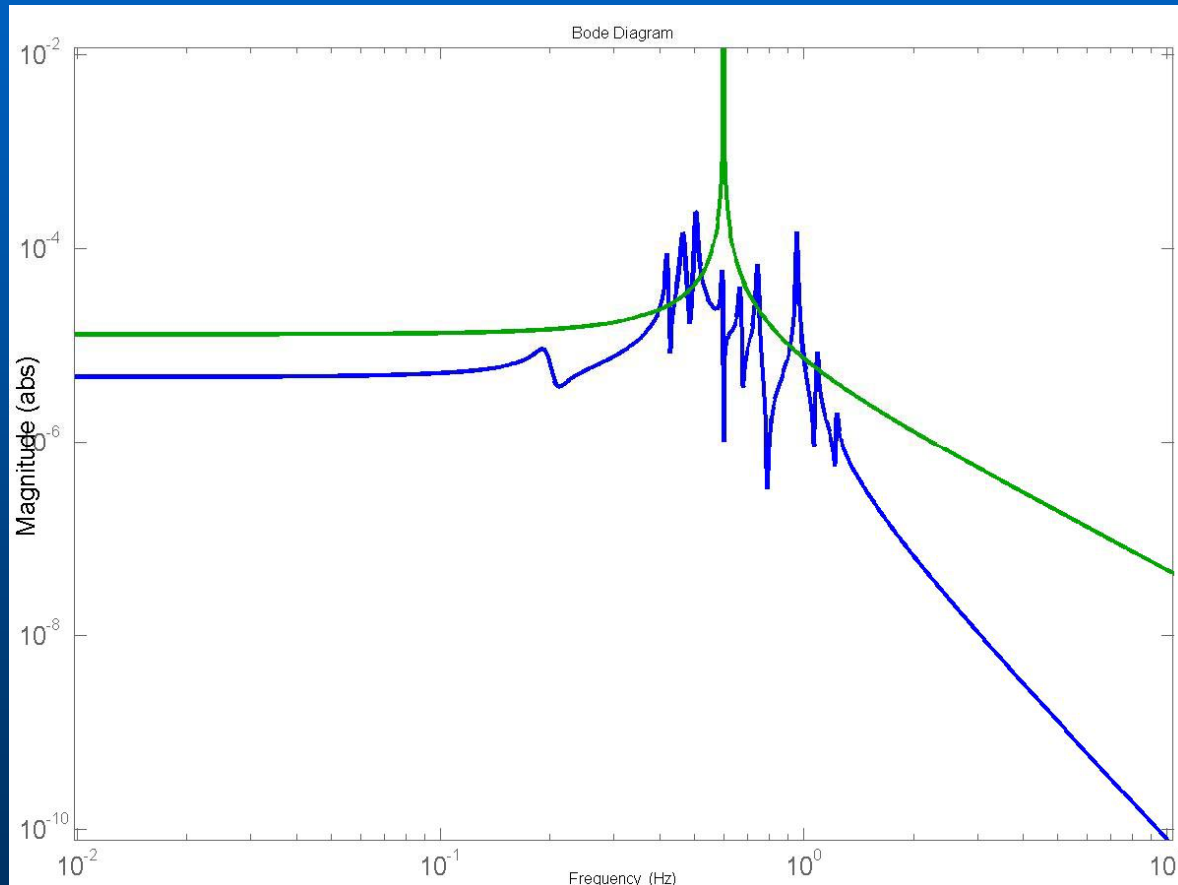
Tide Control

- Low frequency (< 10 mHz) part of z error signal is sent to top stage (IP) actuators

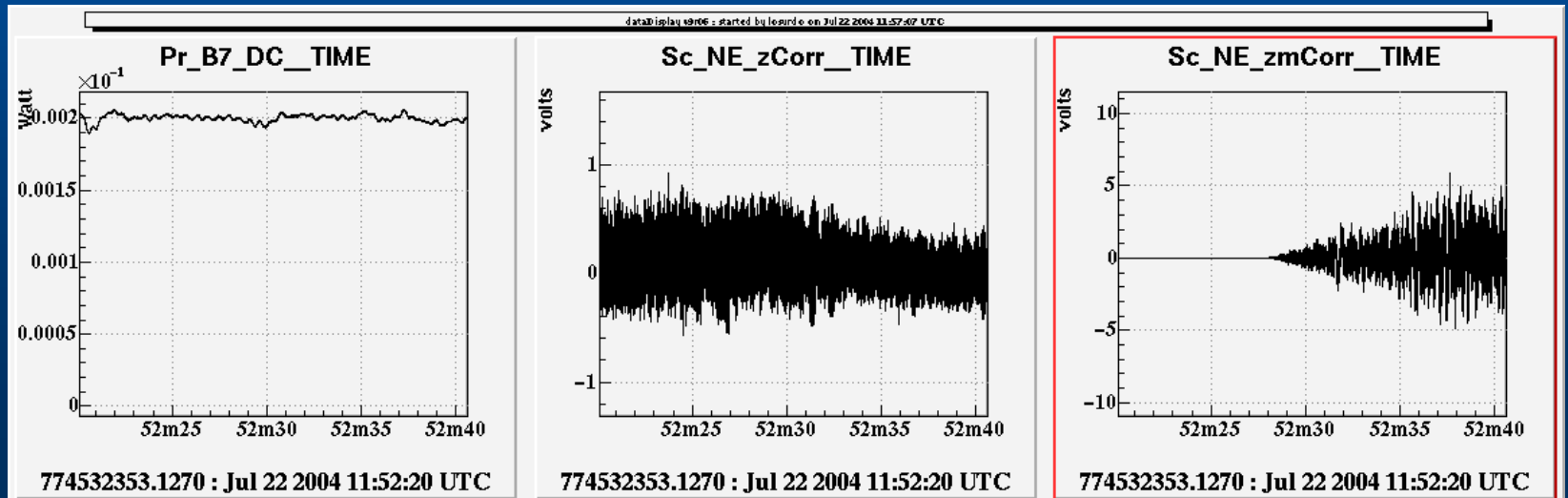
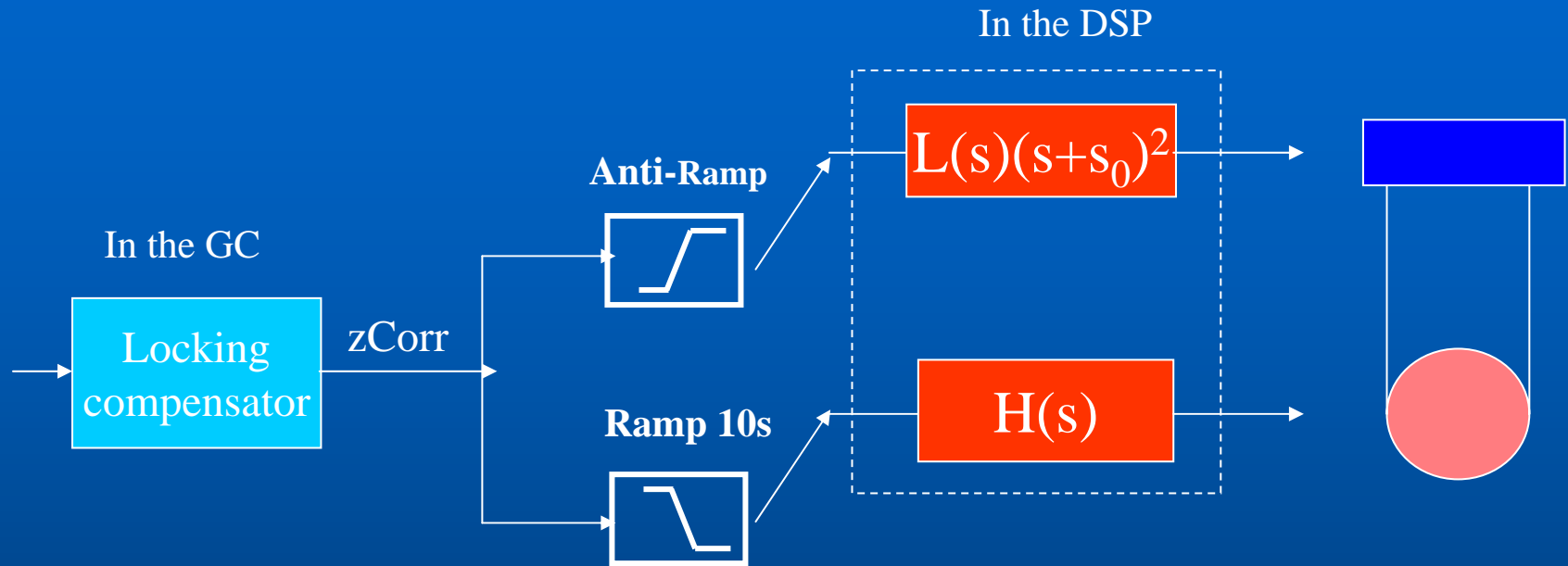


Marionette and Reference Mass – Mirror TF

- Acting on Marionette from Filter #7, Superattenuators modes are excited
- Acting on Mirror from Reference Mass only one longitudinal mode is excited.

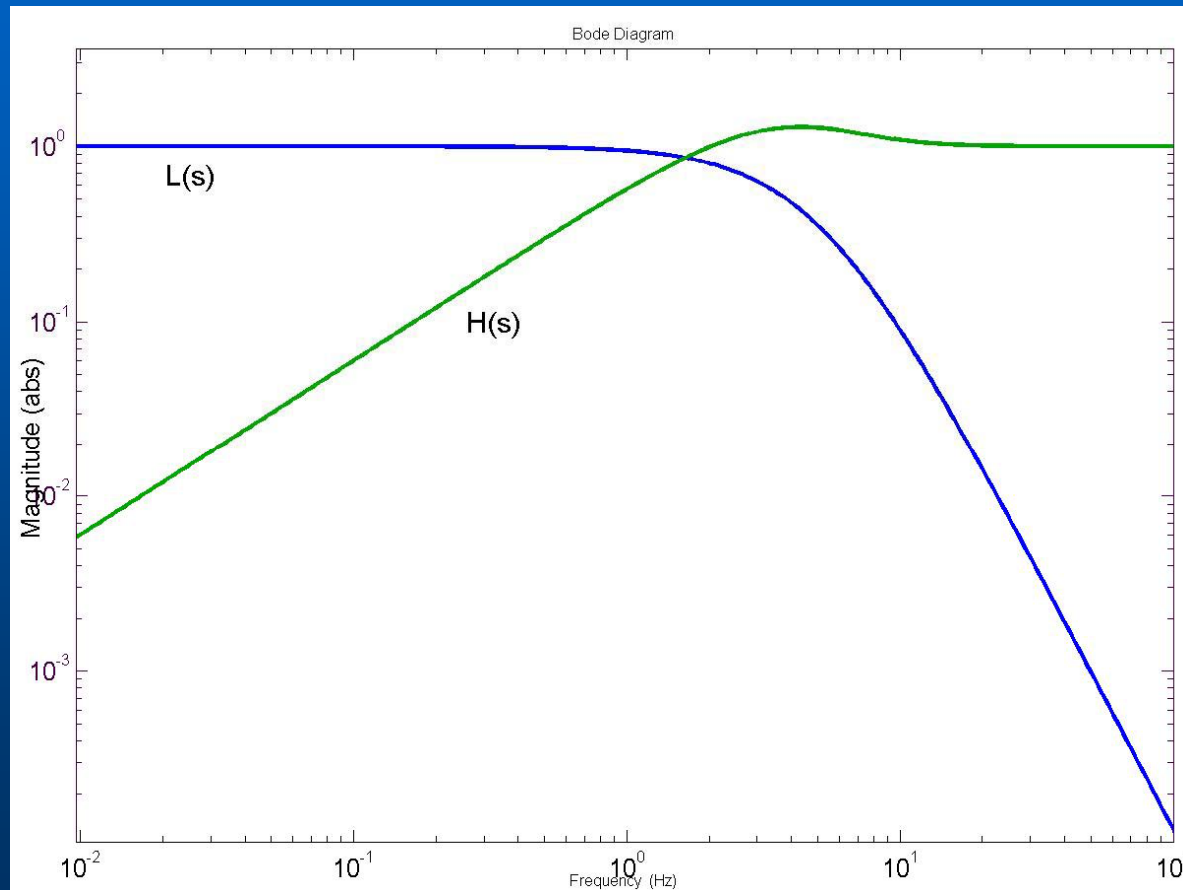


Force re-allocation



Marionette – Mirror Blending

- $L(s)$ = 3rd order low pass filter, $H(s) = 1-L(s)$
- Force applied on mirror from reference mass is high-pass filtered while force applied on marionette from filter #7 is lowpass filtered

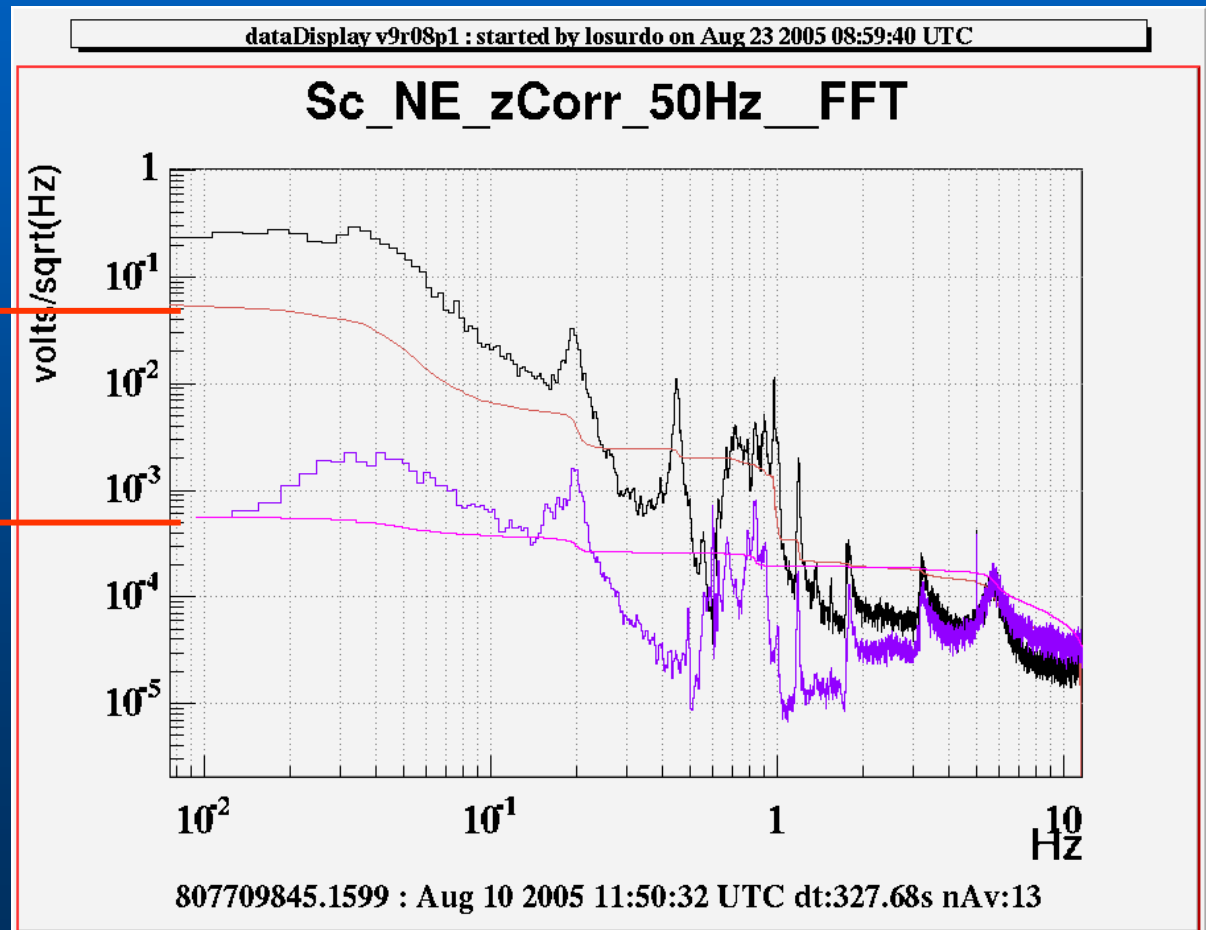


Force on Mirror

- Marionette/RM crossover @5 Hz
- After reallocation zCorr rms reduced by a factor 100

Without marionette
700 nm rms

Without marionette
7 nm rms



Conclusion

● Superattenuator Controls

- Even if basic control strategies has not change during the last few years, feedback loops compensators are keeping on changing to improve controls performances.
- Possibility to adapt compensator to specific states of the interferometer has shown to be a key feature. Re-allocation of forces along the chain allows easy lock acquisition and good performances in linear regime.
- Control strategies, expecially for lower stage, are continuously upgraded.
- Powerful and flexible digital control system is a must. (See next talk)