

WaveBurst simulation

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WaveBurst group:

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- **Simulation engine**
- **sine-Gaussian**
- **BH-BH mergers**
- **Summary & Plans**

<http://www.phys.ufl.edu/LIGO/bursts/waveburst/S2>



- **injection into all three interferometers:**
 - waveform name
 - GPS time of injection
 - $\{\theta, \phi, \Psi\}$ - source location and polarization angle
 - T {L1,H1,H2} - LLO-LHO delays
 - F+{L1,H1,H2} - + polarization beam pattern vector
 - Fx {L1,H1,H2} - x polarization beam pattern vector
- **prepare waveforms in datacondAPI and send to DSO**
- **multiple injection in the same data with different hrss**



- **sine-Gaussian injections**
 - 16 waveforms: 8-Q9 and 8-Q3
 - frequencies 100 - 2000 Hz
 - F_+ {1,1,1} , F_x {0,0,0}
- **BH-BH mergers (10-100 Mo)**
 - 10 pairs of waveforms { h_+ , h_x }
 - all sky uniform distribution with calculation { F_+ , F_x } for LLO, LHO
 - 1.1 millions waveforms injected
- **use exactly the same pipeline for processing of GW and simulation triggers → realistic estimation of detection efficiency including all selection cuts**



- depends on ETG time resolution and LHO-LLO delay

S2 SG simulation sample

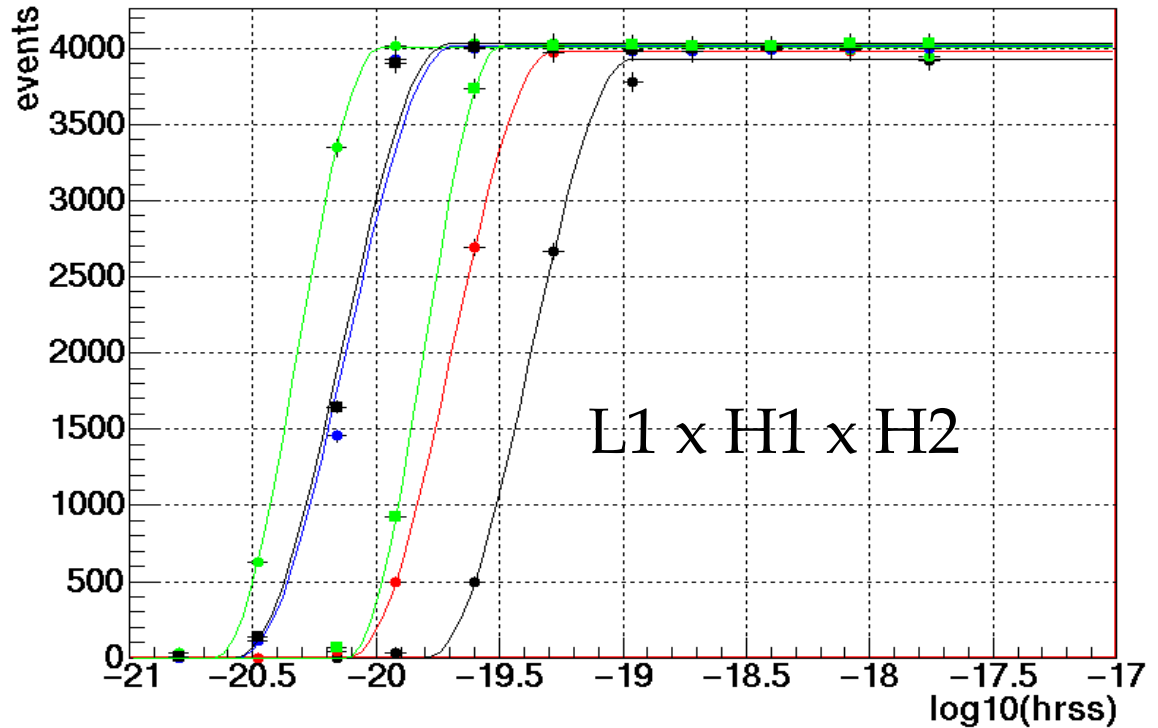
resolution, ms	10	20	30	50	100
total number of events	405511	464584	476437	489018	520294
estimated background	9.9 ±0.4 k	18.9 ±0.5 k	26.8 ±0.7 k	39.3 ±0.8 k	71.8 ±1.1 k
detected injections	395.6 k	445.7 k	449.6 k	449.7 k	448.5 k

- negligible loss of simulated events for $w \geq 20ms$
- can use window of 20 ms without loss off efficiency



$hrss(50\%) / \sqrt{Hz}$
 5-6 10^{-21}
 @235 Hz
 robust
 with respect
 to waveform

WaveBurst SGQ9 simulation



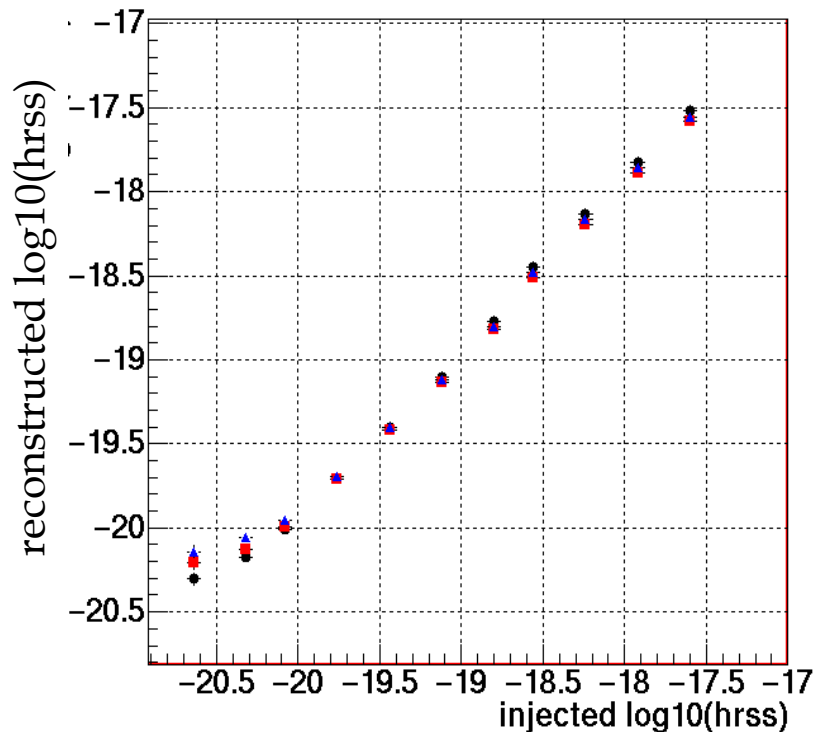
freq., Hz	100	153	235	361	554	850	1034	2000
h50%, Q9	40.	20.	4.8	7.5	7.2	-	16.	-
h50%, Q3	36.	14.	6.0	6.6	8.6	10.	17.	30.
	●	●	●	●	■		■	

$\times 10^{-21}$
 $\times 10^{-21}$

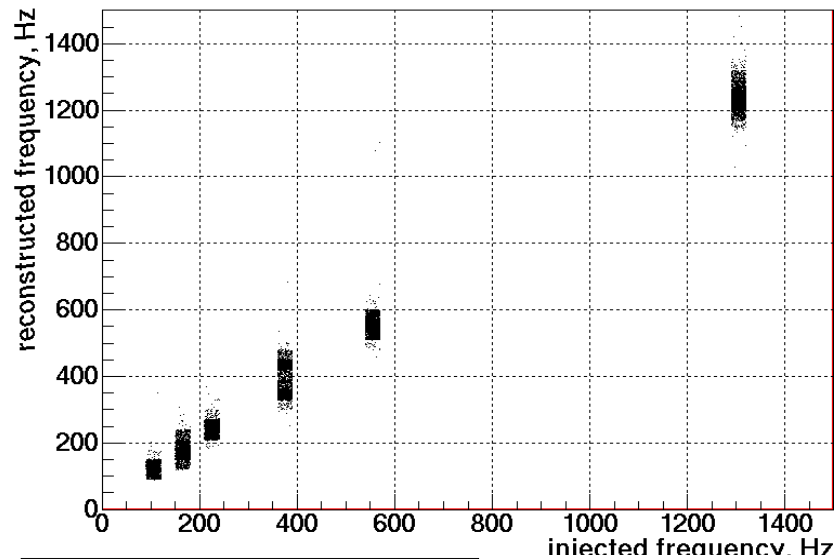


few ms time
reconstruction
accuracy

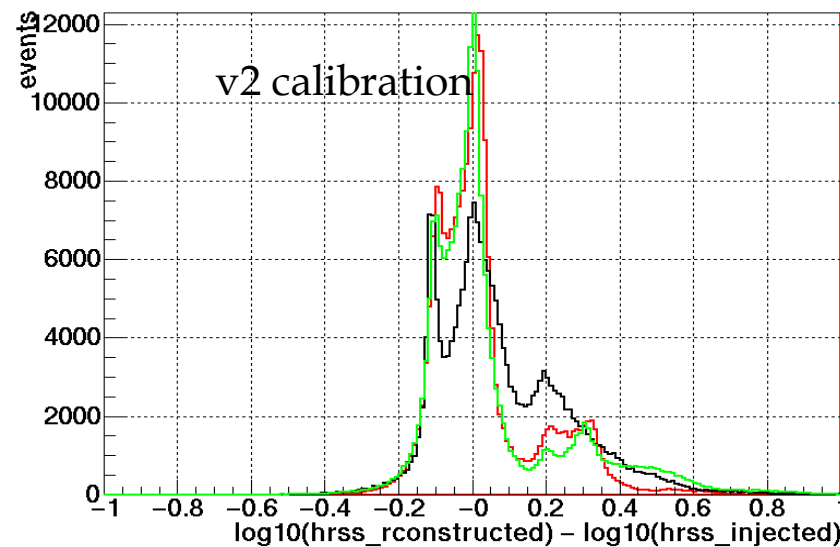
WaveBurst sgQ9 simulation



WaveBurst sgQ9 simulation



WaveBurst sgQ9 simulation





- **BH-BH mergers** (Flanagan, Hughes: gr-qc/9701039v2 1997)

start frequency: $f_{start} \approx \left(\frac{0.02}{M}\right) = 205\text{Hz} \cdot \left(\frac{20M_o}{M}\right)$

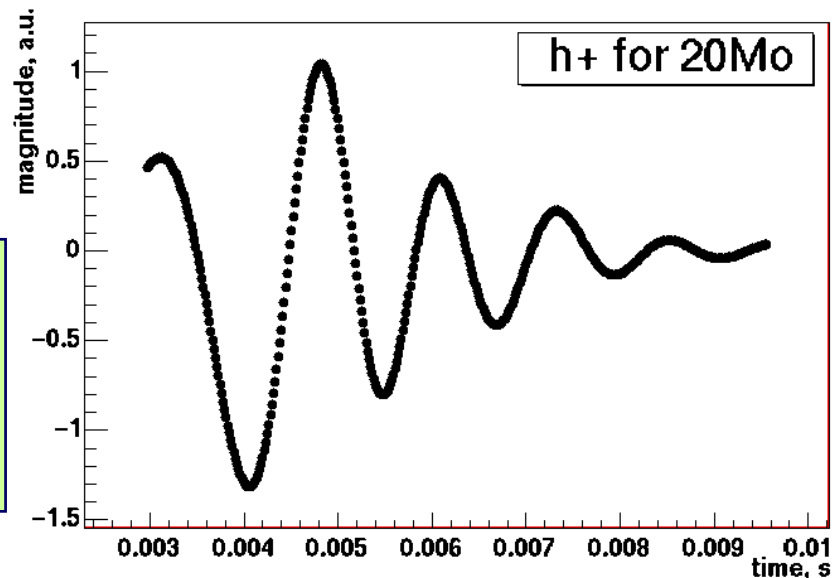
duration: $\tau \approx 50M = 5\text{ms} \cdot \left(\frac{M}{20M_o}\right)$

bandwidth: $\Delta f \sim f_{qnr} \approx \left(\frac{0.13}{M}\right) = 1300\text{Hz} \cdot \left(\frac{20M_o}{M}\right)$

- **BH-BH simulation**

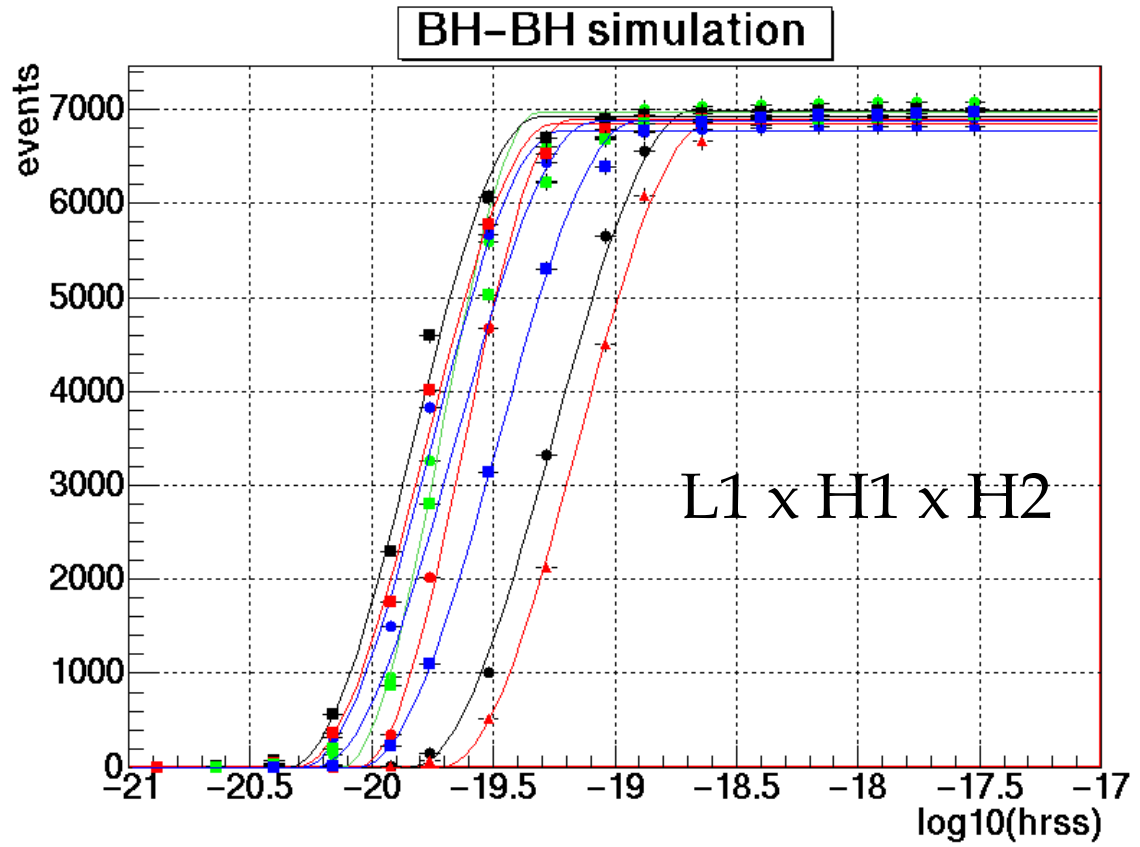
(J.Baker et al, astro-ph/0202469v1)

all sky simulation using
two polarizations and
L & H beam pattern functions

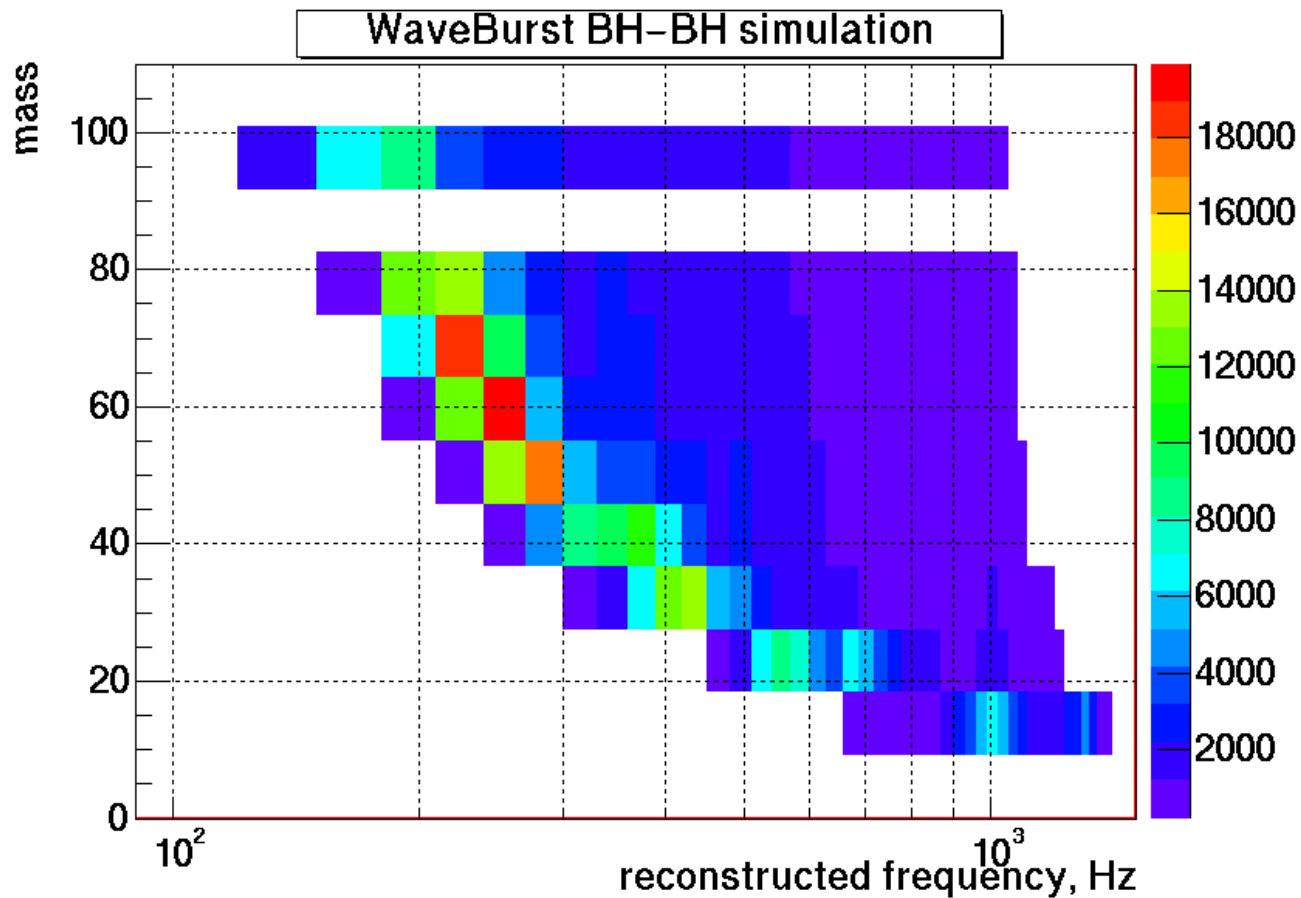




all sky search:
 $hrss(50\%) / \sqrt{Hz}$
 $\sim 2 \cdot 10^{-20}$



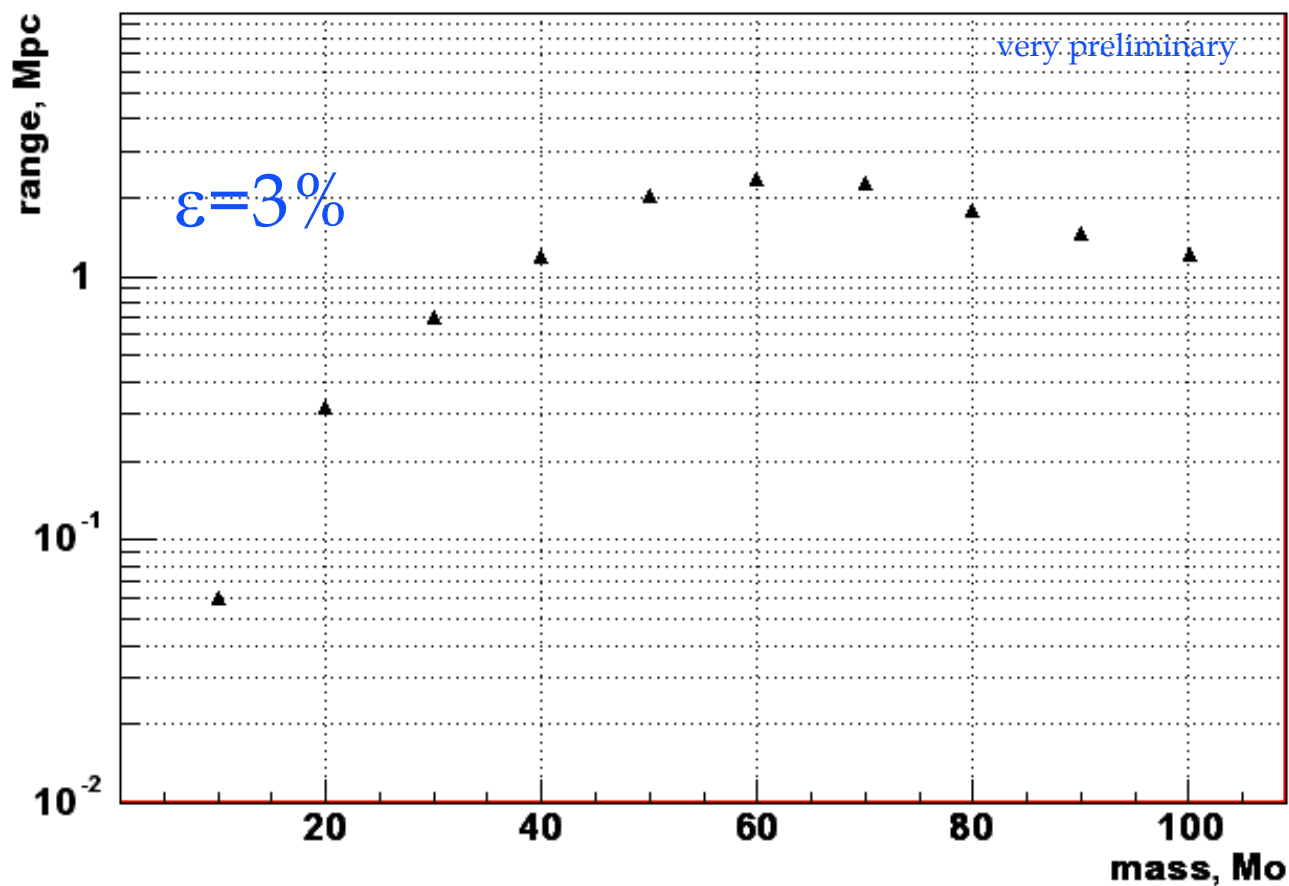
mass, Mo	10	20	30	40	50	60	70	80	100
$hrss(50\%) \times 10^{-20}$	4.5	2.4	2.0	1.8	1.5	1.7	2.2	3.4	7.1
	●	●	●	●	■	■	■	■	▲



- BH-BH frequency band - 100-1000 Hz



- triple coincidence of L1 x H1 x H2 for S2 noise
- average over all sky





- **WaveBurst pipeline sensitivity (low 3C rate @0.1 mHz)**
 - $(5-20) \cdot 10^{-21}$ - optimal detection.
 - $\sim 2 \cdot 10^{-20}$ - all sky BH-BH mergers search
- **robust detection of different waveforms (SGQ9 vs SGQ3)**
- **Plans**
 - study lower threshold case to increase sensitivity
 - do simulation of ZM supernova waveforms